



## G560 LIGHTSYNC PC GAMING SPEAKERS

Recommended LIGHTSYNC Screen Sampler Settings for

# Call of Duty: WWII

Below is the recommended settings for G560 LIGHTSYNC PC Gaming Speakers using the Screen Sampler feature of Logitech G LIGHTSYNC™ technology. To learn more on how to use the Screen Sampler feature, see video and guide [here](#).

### Graphics Settings:

<b>Resolution</b>	1920 x 1080
<b>UI Scale</b>	n/a
<b>Display Mode</b>	Windowed (No Border)

### Configuration Notes:

The number next to the speaker lighting zone in parentheses ( ) indicates the highlighted zone seen in the screenshot below.

#### Left Speaker:

Back (1)	Positioned near the left edge of the screen to capture both a nice sample of the screen, as well as effects on your character (i.e. gas, fire, low health warning, etc.)
Front (3)	Positioned over the health bar to give a nice indication of your character's overall health.

#### Right Speaker:

Back (2)	Positioned over the ammo indicator to assist in informing you of low ammo. However, this area will also give you random background colors as well due to the transparent nature of the Call of Duty: WWII UI.
Front (4)	Positioned near the right edge of the screen to capture both a nice sample of the screen, as well as effects on your character (i.e. gas, fire, low health warning, etc.)

## Suggested sampling areas:



Copyright © 2018 Activision Publishing, Inc. www.activision.com

- Back (yellow)
  - Left Back ( 1 )

	X 63	Width 70
	Y 369	Height 272

- Right Back ( 2 )

	X 1791	Width 70
	Y 369	Height 272

- Front (orange)

- Left Front ( 3 )

	X 169	Width 437
	Y 1010	Height 10

- Right Front ( 4 )

	X 1688	Width 5
	Y 969	Height 44